An approach for human gait identification based on area

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Abstract: In recent investigations related to security issues, biometrics plays an important role in recognition of individuals based on their physiological or behavioral characteristics. Gait as a biometric behavioral trait plays an important role in recent research. Gait is an unobtrusive biometric, is the process of identifying an individual by the manner in which they walk. In this paper we propose a concept of geometric for human gait recognition. We have considered dynamic features and side view of human body for gait recognition. This paper considers three dynamic parameters i.e right hand, left feet and right feet. Then a triangle is formulated between these parameters and computed area for different subjects and store it in database for recognition. **Keywords:** Biometrics, Gait recognition, triangle.

I. Introduction

Biometrics recognition systems are originated from real life criminal and forensic applications. Some methods such as finger prints and face recognition already proved to be very efficient in human recognition [1].Biometrics is a combination of "Bio" means life and "metrics" means measure [10]. Biometrics is defined as the science and technology of measuring and analyzing biological aspects of human being. Biometrics Technologies are classified into two categories shown in Fig.1:



Figure 1. Classification of biometrics Technologies

Physiological Biometrics: these are biometrics which is derived from a direct measurement of a part of human body. The most prominent and successful of these types of measures to date are finger prints, face recognition, iris scans and hand scans. Behavioral Biometrics: extract characteristics based on an action performed by an individual. Established measure includes key-stroke scan and speech patterns. In this paper, we present a behavioral biometrics recognition system based on Gait [5]. Vision based human identification at a distance in surveillance applications have recently gained more importance. Gait recognition [6] as a new behavioral biometrics aims at recognizing individuals by the way they walk. In comparison with other biometrics such as finger prints and iris, gait has the advantage of being non-invasive and noncontact and it is also the only perceivable biometrics for personal identification [2][4][10]. Biometric gait recognition method mainly divided into two categories: model based and motion based models. In model based approach, the human body structure or motion is modeled first and then the image features are extracted by measuring the structural components of models or by measuring the motion trajectories[6][11]. Motion based approach is further classified into statespace methods and spatiotemporal methods [12][13]. The state- space methods consider gait motion to be composed of a sequence of static body poses and recognize it by considering temporal variation observations. The spatiotemporal method characterizes the spatiotemporal distribution by collapsing the entire 3D spatiotemporal data over an entire sequence into 1D or 2D signals [13].

II. Proposed Work

Biometric gait is a behavioral biometric. Human body is divided into static and dynamic body parameters [5]. We have considered dynamic body parameters. Our proposed work is divided into two blocks i.e preprocessing and post processing as shown in Fig.2.



Figure 2. Block Architecture of Proposed work.

In biometric system data to be collected is in video format. So, in preprocessing initially video of a particular person is captured, and then this captured video is into converted frames of that particular person. In our work we have considered side view of particular subjects. Here we have considered three parameters of the human body for feature extraction. i.e Left hand, right feet and left feet. Total three control points are formed and a dot point is inserted on these control points of an individual subject as shown in Fig.3.



Figure 3.side view of particular person with dot point on three parameters (Left hand, Right feet and left feet).

Then a single triangle is formed on these control points using the proposed gait system that is designed in Matlab R2011a for gait recognition. The triangle is drawn between left hand, right feet and left feet as described in Fig.4.





Our main motive of triangle formulation is to compute area of triangle. Area of triangle is computed by using Heron's Formula [8][9]. In geometry Heron's formula or Hero's formula states that the area T of a triangle whose sides have length a, b, c refer Fig.5 with vertex(x1, y1), (x2, y2) and (x3, y3) is computed as $T = \sqrt{s(s-a)(s-b)(s-c)}$ (1)

Here s is a semiperimeter, which is calculated as $s = \frac{a+b+c}{2}$ (2)

In our proposed work, length of sides of triangle i.e a, b, c as shown in Fig.5.is computed using distance method [9].



Figure 5. Shows triangle formed on three control points with sides a, b, c.

Table	ι	shows an exa	ample of	f a particular	[,] person tria	ngle sides	length	with multi	ple frames.
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Frames	Distance a	Distance b	Distance c	
1	52.2015	44.1022	79.3095	
2	51.6624	44.4072	79.9062	
3	49.8197	44.9110	78.5684	
4	48.3735	44.1475	75.9276	
5	41.4367	39.3954	70.8025	
6	42.2019	26.9258	64.1405	
7	44.6430	16.5529	50.0899	
8	50.2892	28.0713	51.6624	
9	49.9800	42.2966	57.6975	
10	51.5461	51.2445	64.3506	
11	55.7315	54.0093	71.8401	
12	75.743	57.1402	60.2993	
13	79.9312	53.1507	62.0322	
14	77.0779	46.8722	63.6396	
15	68.6222	40.2616	60.5310	
16	58.8218	28.1603	56.4358	
17	50.1597	17.0294	55.1543	
18	65.4370	32.0156	52.7731	
19	76.4199	46.0109	53.9351	
20	81.5659	54.0370	55.5788	

The table I shows an example of values of triangle sides a,b,c of a particular subject frames by using equation 3,4&5. Then Area of triangle for a particular person frames are computed from equation 1, an example shown in Fig 6.

📣 C	omman	d Window	v		
File	Edit	Debug	Desktop	Window	Help
	Frame				Area
	1				1077.0000
	2				1061.0000
	3				1037.0000
			4		1002.0000
		1	5		689.0000
			6		401.0000
			7		364.0000
			8		687.0000
			9		1029.0000
			10		1289.0000
			11		1489.0000
			12		1697.0000
			13		1646.0000
			14		1489.0000
			15		1210.0000
			16		783.0000
			17		422.0000
			18		836.0000
			19		1224.0000
			20		1492.0000
Þ	Mean Value:			1046.0000	
fx >					

Figure 6. Area of multiple frames of a particular subject.

Then a mean is calculated of multiple frame areas of an individual subject. That mean value is stored in database for recognition purpose. These steps are repeated for next subject frames.

III. Proposed Algorithm

- 1. Input subject gait cycle frames.
- 2. Select parameters for feature extraction :
- a) left hand
- b) Left feet
- c) Right feet
- 3. Construct triangle between these features.
- 4. Compute area of triangle on subject gait frames.
- 5. Compute mean of calculated areas of multiple frames of an individual subject and store in database.
- 6. Repeat step 1 to 5 for next subject gait cycle frames.
- 7. Classify result in the database.

IV. Experiments And Result Analysis

The CASIA gait dataset A [7] have been used to analyze the effectiveness of the proposed work. In CASIA gait dataset A, frames of individual subject are a format of *.png and with resolution of 352*240. The database consists of 17 subjects.

Subjects	Area Mean Value
А	1046
В	1316
С	1325
D	1695
Е	2662
F	1403
G	1138
Н	1334
Ι	1204
J	1519
K	1046
L	2482
М	1527

Table II. Area mean value of individual subjects.

Ν	1563
0	1248
Р	1886
Q	1662

Table II shows the mean value of area of triangle of each individual subjects. Form the result we have analyze that subject A and subject K have same area and the average classification rate we achieve is 88%.



Figure 7 Shows result of proposed algorithm.

The Fig.7 shows the difference in area mean value of each subject. X axis represent number of subjects and y axis represent area mean value.

V. Conclusion

This paper present gait recognition approach using geometry concept of triangle. Triangle is formed on three control point's left hand, right feet and left feet and calculate area of triangle as a feature for recognition. The average recognition rate we achieved is 88% as compared to other algorithms [5].

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