

A Staunch Scheme for Visual Data Privacy Protection Using False Color

Shincy Richu Jacob¹, Hari S.², Anju K. Abraham³

¹Electronics and Communication, Mount Zion College of Engineering, India

²Electronics and Communication, Mount Zion College of Engineering, India

³Electronics and Communication, Mount Zion College of Engineering, India

Corresponding Author: Shincy Richu Jacob

Abstract: Visual data has become a necessary element in the day-to-day life. With the increased usage of visual data, the threat to the data also increases proportionally. Therefore, a system is required to protect the visual data. In this paper, a method has been proposed to provide privacy protection using false color, within JPEG architecture. This becomes more beneficial in a sense that it adds on an advantage of reducing the file size, decreasing the complexity. For creating the disguised file, JPEG compression, AES encryption and zlib compression is used, which finally results in protected image as false image with metadata. For recovering the original image, the inverse process is adopted, where the disguised image is decompressed, decrypted and then decoded, resulting in recovered image. Since zlib compression is a loseless compression method, the recovered image will be exactly as original image. This scheme provides a high level of privacy conservation since the original data can only be recovered by authorized person and not by any illegitimate user upto a great extent. On a higher practical level the scheme can be used for surveillance system, thus also providing intelligibility and privacy. The results show how the false image can be used for the privacy protection of visual data.

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I. Introduction

The first ever picture that was ever taken was the View from the window at Le Gras by Joseph Nicéphore Niepce in 1826. Then came the first ever picture containing a person, which was taken by Louis Daguerre in 1838. Since then a lot of changes occurred. The evolution from pinhole camera to DSLRs has led to a lot of images being taken. Not only the images are produced but also they are being shared at a humongous amount over internet. It is said that Snapchat users share 8796 photos a second. According to Internet.org whitepaper, in 2013, every day over 350 million images were shared on Facebook. Thus, we can say that the modern age embarks the usage and transmission of more and more multimedia data. It has become a cliché in this era of transferring the visual data. Then comes a question for the protection of privacy of the images that we transmit and receive.

It is recorded in Mary Meeker's annual Internet Trends report of 2014 that civilians uploaded upto 1.8 billion digital images every single day. That's 657 billion photos per year i.e. for every 120 seconds people take more photos that ever existed. Thus, we can say that the popularity of social media for posting pictures has given rise to a new type of mediated communication called online photo sharing. [1]

More interesting fact is that these 657 billion numbers of images are the ones that are uploaded online, that means this doesn't include images stored on our computers. That would increase the number beyond imaginable level. It also doesn't include security camera footages i.e. other than the images we take ourselves and share, there comes the question of privacy concerns for an individual by the surveillance systems as well.

In India, video surveillance technology has been establishing to a large level. The usage of CCTV surveillance systems is increasing everyday mainly due to increasing fear of terrorism and the availability of cheaper cameras. According to Times of India news report of 2016, Delhi itself has installed about 1,79,000 CCTV cameras. [2]

It has been said that the United Kingdom has around 6 million surveillance cameras. According to CrimeFeed, an average American is captured on camera 75 time a day. According to industry estimates, it has been stated by Economic Times that over 2 million surveillance units is being sold every month. Thus, we can imagine the number of eyes on us while we just wander around. This will leave us in a havoc of our privacy like that of our identity, location etc. so it will be reasonable to provide privacy protection methods, as such that the data could only be accessed by authorized person.

There exist a bunch of privacy protection methods. The problem with those are they conventionally require either manual or a computer module for identification of sensitive regions, hence giving rise to complexity that in turn affects reliability. There exists some cloud security solutions but those are also improper as they tend to out-turn the original image into a scrambled image that would be unrelated to the original image.

This paper brings forth a method that could be reliable for the visual data privacy protection and provide intelligibility and robustness with security. We rely on the concept of false color within the JPEG architecture. It includes color palettes, which is a major concern to generate the false image. To ensure that the false image is secure from illegitimate users, compression and encryption is additionally provided. Further, we will show the result of the scheme based on different color palettes.

II. Related Works

When we take visual data into consideration, our motto is to provide its security in a manner that its sensitive information is not revealed to any person who views it but only be visibly understandable by person who is authorized to get the data.

For visual data protection, the very basic methods used are masking, blurring, and pixelation. Masking is the method of replacing a specific region by solid color. Blurring is where we reduce the edge content and transform one color to another smoothly, done using mean filter or weighted average filter or Gaussian filter. Pixelation is the process of dividing the image into a non-overlapping grid. These are simple methods but carry certain problems. They distort any sensitive information in the image and they are irreversible: i.e. recovering the exact information is probably impossible.

Scrambling of the image is yet another way to prevent an image's privacy. For instance, [3] visual cryptographic biometric template was proposed which enables the encryption of visual data in such a manner that decryption can be carried out by employing the human visual system. It is found that it has enhanced the safety of visual cryptography by scrambling the image by means of random permutation. There exist a group of algorithms in which encryption involve scrambling the video content to make it unrecognizable to viewers [4]. These algorithms permute the visual data based on pseudo-random sequence. Although these methods are found to be superior to blurring and pixelation for hiding identity [5], [6], they possibly affect the intelligibility and pleasantness of protected data.

Another method for privacy protection which is taken as strongly secure is the method of encrypting using encryption algorithms as in [7] like the one proposed in [8] which was the method for a secure E-Cash transfer system. In that paper, the elliptic curve discrete logarithm was used to send secure encrypted message with a public key and receives the encrypted message which is retained by the private key. Due to time complexity of the algorithms, much lightweight encryption techniques can be used.

There are other algorithms specifically aimed to protect the privacy of faces. The most well-known algorithms are the k-Same family of algorithms. In these algorithms, an original face is replaced by an average face computed over k number of face images. [9], [10]

There are numbers of methods for face anonymizing, in which the most well-known are morphing and warping. In case of morphing, the input image is morphed to a target based on an interpolation parameter [11]. In the case of warping, selected key points randomly shift to different positions and remaining pixels is to be computed by transformation and interpolation [12]. The drawback of these methods is that, depending on the interpolation parameter and the warping strength, the original image may be irreversible.

There exist abstraction algorithms that can be used to replace the actual objects by abstracted versions. For example, a human figure can be replaced with a silhouette [13], [14], caricature [15], 3D avatar [16], or a stick-figure [17].

Other method to be used is to completely remove the sensitive objects. The gap that forms is then filled by using image inpainting algorithms [18]. These algorithms are very expensive and are usually unsuitable for real-time applications [19]. Furthermore, such approaches are not suitable for surveillance or assisted-living applications due to lack of intelligibility. The basic drawback of each of these methods mentioned is that applying protection on the full frame impairs the intelligibility of the captured data at a large extent.

Another method involving a visual data protection strategy was proposed by K. Shankar et al, [20] in which the images would be transmitted as shares. The proposed system was a visual cryptography method which is used to send the image to the receiver in a secure manner, protecting the information of the image. The image is transmitted to receiver as shares and all shares are stacked together by the receiver to get back the original image. The pixel values of the image are firstly extracted from the original image. Now, these pixels values are used to create the multiple shares. Then the shares are encrypted by using the elliptical curve cryptography (ECC) and transmitted. At the receiver side, the shares are decrypted using ECC decryption method and then all the decrypted shares are stacked over each other to get the original image. This paper provides security without any distortion to the image but the issue which comes with it is that a number of

shares (4 shares for each of the 3 colors i.e. 12 shares) has to be created, thus consuming the storage space. Further, the complexity is high since each of the shares has to be encrypted individually.

Recently, false colors have been used for the purpose of visual privacy protection. In that respect, a RGB input image is first converted into grayscale. The grayscale value is then used to index into RGB color palette and the corresponding RGB triplet is used to replace the original pixel value of the image.

The primary advantage of false color based privacy protection is that it can be applied on the entire image without compromising with the intelligibility of the image as well as the original content can be exactly recovered. A single JPEG image output is developed in which the main image is the protected with some additional information saved in the metadata of the JPEG image. An authorized person can only decrypt the extra information to recover the original.

III. Proposed System

The proposed method consists of the scheme in which false coloring is used, it can be used with any privacy protection strategy. Firstly, the steps for safeguarding the image are briefly given, where we get the output as disguised image that has metadata as difference image and sign image. Then, the steps for retrieving the image are given, where the input disguised image is retrieved into original image.

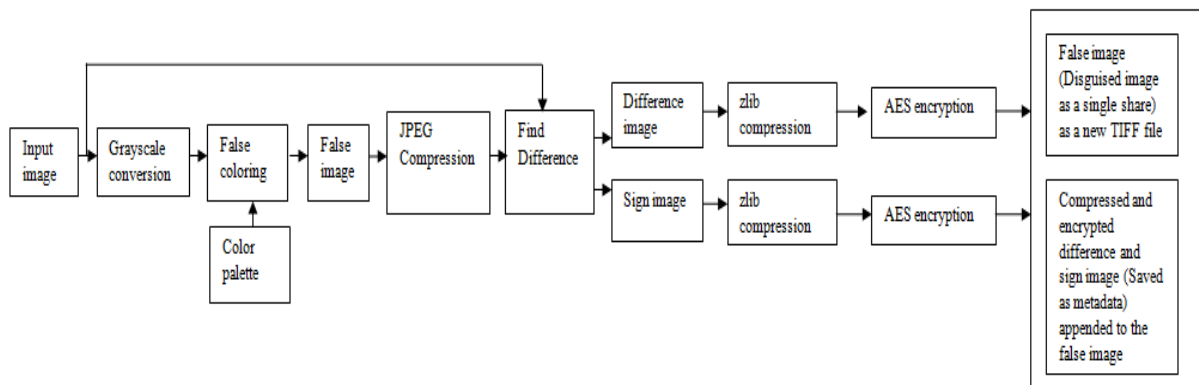


Fig. 1 Block diagram of the safeguarding algorithm

1) The safeguarding algorithm

The scheme begins with the input image (I) being converted into grayscale image, I_g . Next, by using the grayscale values as indices into a color palette, the false color image (FI) is obtained. The false image then undergoes JPEG compression. Thus, resulting in FI' . The JPEG compression helps to reduce the file size while maintaining the image quality. Then the difference image (DI) is computed by subtracting JPEG compressed false image from input image, i.e.

$$DI = I - FI'$$

This difference can be somewhat negative, hence a sign image is computed as,

$$SI = 1, \text{ if } I - FI' < 0 \text{ or}$$

$$SI = 0, \text{ elsewhere.}$$

The difference image and sign image is then compressed either losslessly or lossily. If lossless compression is considered, zlib compression is implemented otherwise JPEG compression is used, if lossy compression is considered. In this paper, we use zlib compression algorithm.

The compressed difference image and sign image is then encrypted using AES (Advanced Encryption Standard) technique, which is done by providing a hexadecimal key. The same key has to be provided at the retrieving side for decryption.

The false image is then written into a new TIFF file and the compressed and encrypted difference image and sign image are appended into the image i.e. saved in the form of metadata. The final output thus being the protected image i.e. the false image with the difference and sign image stored as metadata.

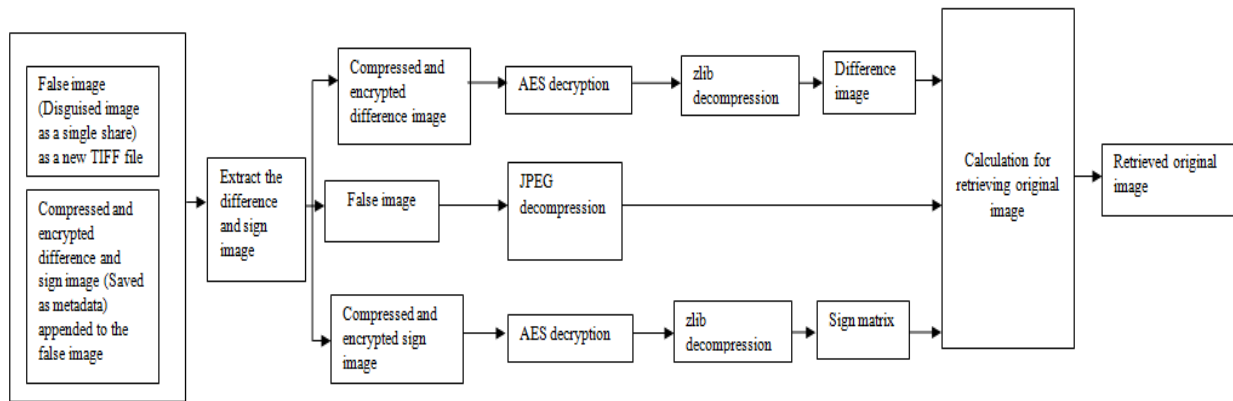


Fig. 2 Block diagram of the retrieving algorithm

2) The retrieving algorithm

For getting the original file, we consider the disguised TIFF file as the input for retrieval, carrying the difference and sign image as metadata.

Hence, we can state that the image can only be recovered if the metadata is provided with it, which is possible to be recovered by an authorized person. The protected image will be decompressed to obtain the false color image, difference and sign image accordingly.

The retrieved image R obtained from this technique will be similar to the original image I, to a large extent because here the difference image (DI) is losslessly compressed. Thus, the method is somewhat superior to other methods where the recovered image deviates from the original image.

The JPEG file is first decrypted by AES technique using the authorization key that was used at the time of encryption. Then, the decrypted image is decompressed by zlib decompression method.

Then the false image is JPEG decompressed that will be FI'. Finally, the original image will be obtained as recovered image, R, which is obtained as,

$$R = FI' + s DI$$

where,
 $s = 1$, if $SI = 0$ or
 $s = 0$, elsewhere.

IV. Result

In order to show the validity of the proposed method, the algorithm is implemented in MATLAB and the corresponding result is demonstrated for a normal image (in case of securely transmitting and receiving an image, without the data being revealed to an attacker) and an image with a human face (in case of prevention of privacy for surveillance system) and that would be shown using four different color palettes.

It is pretty clear from the result that the complexity of multiple shares has been solved as a single image does the work of protecting the original image in a form that the image becomes unrecognizable and not so easy to crack.

In Fig. 3, the first image to be taken is that of a human face which is converted into false image by using two color palettes known as 16_Level and accent. In both the results (a) and (b), the output image is seen to be completely like a camouflage i.e. as a disguised image, anyone having a look at the image would instantly know that it's the face of a human and we can spot the features of the face but the irony is that it isn't possible to know who that particular person as it is seen as a false image. So, it is precisely effective in preventing the privacy of a person whether their image is captured by surveillance system or the picture has been used for transmission.

The other image taken is that of an infrastructure which is just to give reference to an image which could be other than a human face, which we use for transmission that should not reveal the information of the image to any unauthorized person who tends to view the image being transmitted or received. There are two color palettes used for creating the false image, namely flag and waves. In the output (c), it can be seen that the disguised image is completely unrecognizable to any person who views it. Comparatively, the output in (d) also

makes the image unrecognizable but if we want the image that is being sent to not just be unrecognizable by a third person but also to be more defensive, it is better to use the flag color palette.

For both the original images demonstrated, it is visible that we require just a single share of image to be encrypted and transmitted, rather than multiple shares. Hence, making the system much less complex and saving the storage space. Other than that, the method provides an ample amount of protection to our images that we are meant to use on a daily basis for sending as well as in surveillance system, providing the relief of being in safe hands.









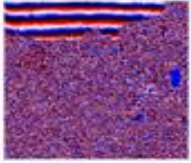
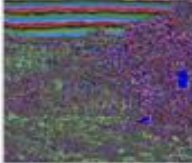
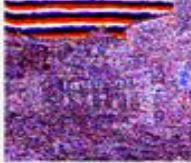
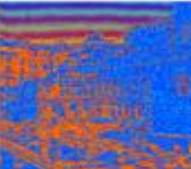

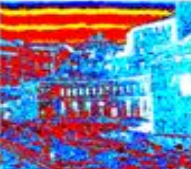
ORIGINAL IMAGE	DISGUISED IMAGE	DIFFERENCE IMAGE	SIGN IMAGE
	(a) 		
	(b) 		
	(c) 		
	(d) 		

Fig. 3 Result of the code implemented shown on 2 images with their respective disguised image, difference image and sign image, using four color palettes: (a) 16_Level (b) accent (c) flag (d) waves

V. Conclusion

The paper has put forward a privacy protection method for visual data, which was implemented within the JPEG architecture. After the implementation of the respective code in MATLAB, the result has been demonstrated. As a result, it can be said that the method is very much effective if we consider human observers of the image for whom it would be visually a tight spot to identify the image.

The selection of a suitable color palette is a very important consideration for this method. These palettes are bound to provide high security to our image but it would be more relevant if we define the color palettes particularly meant for privacy protection purposes. But still considering all the advantages, the dependence of result on the color palette is not that much a weakening factor. In fact that is just to let know of the fact that which color palette will be suitable for which application. Similarly, an important consideration is that of the key used for AES encryption. Since it is symmetric encryption, we need to consider securely transmitting the key. Further, for future work, asymmetric cryptography in case of keeping the key secure can be considered but keeping in mind that it could increase the performance time.

The concept of storing the difference and sign images as metadata helps in a greater reduction in file size compared to the other methods. Being a metadata, the difference and sign images are part of the image itself

but certainly only known to the authorized person, who is the only one knowing the key by which the person can recover the respective difference and sign images and then only in turn recover the original image.

Even though the proposed solution is demonstrated for JPEG images, it could be similarly possible to some other image and video formats that have support for metadata. This can be considered for future work of the paper.

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