

2-Dimensional Wavelet pre-processing to extract IC-Pin information for disarrangement analysis

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Abstract: Due to higher processing power to cost ratio, it is now possible to replace the manual detection methods used in the IC (Integrated Circuit) industry by Image-processing based automated methods, to detect a broken pin of an IC connected on a PCB during manufacturing, which will make the process faster, easier and cheaper. In this paper an accurate and fast automatic detection method is used where the top view camera shots of PCBs are processed using advanced methods of 2-dimensional discrete wavelet pre-processing before applying edge-detection. Comparison with conventional edge detection methods such as Sobel, Prewitt and Canny edge detection without 2-D DWT is also performed.

Keywords : 2-dimensional wavelets, Edge detection, Machine vision, Image processing, Canny.

I. INTRODUCTION

PCBs are assembled using line production techniques in industries. The faulty IC pins are difficult to identify during the production process unless it is fully automated. In this paper a novel image processing method for detection of IC pins using wavelet pre-processed edge detection is proposed. The results are compared with the conventional edge detection techniques used today.

A series of steps in wavelet pre-processed edge detection are performed in a systematic way which detects the IC coming through. Edge detection is almost a prerequisite in various recognition tasks, like pins recognition on an IC. Edge is a separation or a boundary between two homogeneous surfaces. Fig.1 shows the image of an IC which was used for edge detection in the proposed method and the conventional edge-detection methods (Sobel, Prewitt and Canny). Various conventional techniques for edge detection of IC's are available in literature[1]. Huang et al. (2011) proposes an improved algorithm for canny edge detection. It uses an improved switch median filter algorithm instead of Gaussian filter algorithms for filtering. [2]Somyot et al.(2012) used wavelet transforms to compress the image before edge detection.

In this paper, firstly the wavelet pre-processed edge detection results were analyzed and then compared to edge detection results not subjected to wavelet pre-processing first. The success of the method is derived based upon how efficiently the edges have been detected.

II. EDGE DETECTION

An edge is an abrupt change in the intensity level, which characterizes high frequency component in an image. Noise is an unwanted signal which can cause inefficiency in edge detection. The wavelet transform is an effective tool which can be used before edge detection. The purpose of using wavelet transform is to remove low frequency component and use only the high frequency components.

In practice due to imperfection in image acquisition or sampling, the edges get blurred and tend to become thick. However the derivatives play an important role in detecting the edges and locating the edge pixels in an image. The first derivative is positive at the point of intensity variation and zero in the areas of constant intensity. The magnitude of first derivative can be used to detect the presence of an edge. The second derivative is positive if the transition occurs on the dark side of an edge and it is negative if transition is on the light side of an image. Hence, a second derivative can be used to locate the edge pixels. For edge detection second derivative can also be used but its sensitivity towards noise limits its application in edge detection. In the subsequent sections we will be discussing about the approximated first derivative operators that are used for edge detection in the present investigation.

III. CONVENTIONAL EDGE DETECTION METHODS

The edge detection methods used in this paper are Sobel, Prewitt and Canny, which are compared to each other and then the best one of them is compared to the proposed algorithm. The algorithms are compared

based on how much amount of the pin data can they extract from the given image. So, first we should know briefly what these methods are and how do they work. Next, we extract the pin information from the original image as well as segmented edge-detected image in the form of number of pin-pixels and compare which method extracts the maximum pin-information for analysis. In the original image, the no. of pixels contained by the pins are 6689.

3.1 SOBEL

The Sobel edge detector is an approximated, first derivative two dimensional edge detector. It calculates gradient in X and Y direction. It uses a convolutional mask to calculate the gradients as in equation (1) and gradient directions as in equation (2). The masks are slid over the image and gradient values are calculated. In Sobel the centre coefficient of the mask uses a weight of two, it is used so as to achieve a smoothing by giving more weightage to the central term of the mask. The segmented image obtained by using a Sobel operator is shown in Fig.2. The number of pin-pixels detected by this algorithm was 2031.

$$|G|=|G_x|+|G_y| \quad (1)$$

$$\Theta=\tan^{-1}\left[\frac{G_y}{G_x}\right] \quad (2)$$

3.2 PREWITT

Prewitt edge detector is also an approximated first derivative two dimensional edge detector. It uses a convolutional mask to calculate the gradient in X and Y directions respectively. The segmented image obtained by using Prewitt operator is shown in Fig.3. The number of pin-pixels detected by this algorithm was 2297.

3.3 CANNY

Canny edge detection is another method of edge detection. It follows a series of steps. In the first step it eliminates the noise from the Image by filtering the Image using Gaussian filter. In the second step it calculates the gradient and the edge direction of the Image using Sobel edge detection. In the third step it performs non-maximum suppression. The pixels along the edge direction which do not satisfy (3) are set to 0 or considered as non-edge pixel. Further suppression is done using hysteresis. Hysteresis uses two thresholds. T1 and T2. If the magnitude is below the first threshold then it is set to 0 (non-edge pixel). If the magnitude is above threshold T2 then it is considered as an edge pixel. If the magnitude lies between T1 and T2 then depending upon the path between the current pixel and the pixel with magnitude greater than T2 the pixel is considered as an edge pixel or non-edge pixel. The segmented image obtained by using a canny edge detector is shown in Fig.4. The number of pin-pixels detected by this algorithm was 3651.

IV. Proposed Method

In the proposed method, the image is first pre-processed using wavelets before being subjected to the edgedetection algorithms. Wavelets are a small portion of the wave. Wavelet transform uses wavelets to capture different frequency components of the signal whose resolution matches up with its scale. This technique is known as multi-resolution Analysis. It comprises of a scaling function and a wavelet function. Scaling function gives the series of approximation of the signal, where each approximated signal differs by a factor of two. Wavelet functions are used to add the detailed information in the difference of the two neighbouring approximations. Hence in wavelet analysis we get the approximated part and the detailed part of the signal.

In case of Images the wavelet analysis is carried out in two dimensions. In X and Y direction respectively, the two dimensional wavelet decomposition is shown in the form of an image in Fig. 5. It is known as filter bank analysis. It consists of high pass and low pass filters. First the analysis is done along the columns and then along the rows. The output of the low pass filter gives the approximated coefficients and the output of the high pass filter gives detailed coefficients. The approximated coefficients at scale j+1 are used to construct the detailed and approximated coefficients at scale j. In case of two dimensions we get three sets of detailed coefficients (rest three squares) and one set of approximated coefficient (upper left square).

Now, in the proposed method, we have first subjected the image to a 2-Dimensional discrete wavelet transform (2-D DWT). Doing this, we get a set of 4 images, one is the set of approximated coefficients and the other three are set of detailed coefficients. We ignore the approximated coefficient and reconstruct the image using the set of detailed coefficients, i.e. we take inverse 2-D DWT. The image is now ready to be edge-detected using any conventional algorithm like Sobel. So, we choose the best one of the conventional methods, which comes out to be Canny and then compare it with our proposed method in Fig. 6. The number of pin-pixels detected by this algorithm was 5636, i.e. 84.25% of the pin-information is accurately extracted.

V. Figures

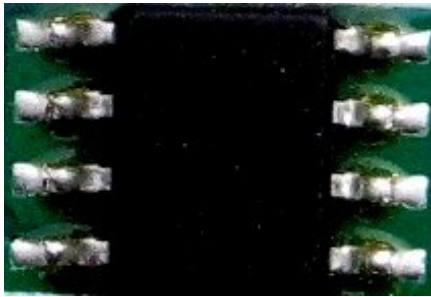


Fig.1 Original IC image.



Fig.2 Pin segmentation on Sobel edge-detected image.

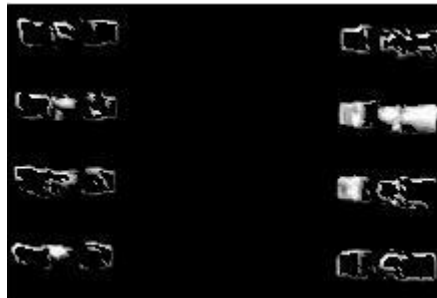


Fig.3 Pin segmentation on Prewitt edge-detected image.

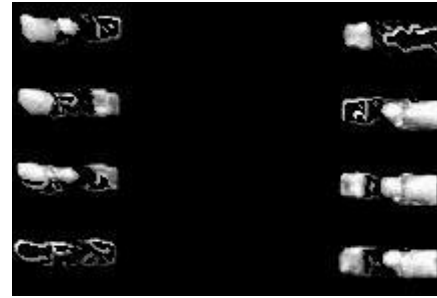


Fig.4 Pin segmentation on Canny edge-detected image.

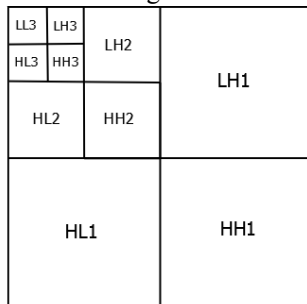


Fig.5 2-D DWT illustration.

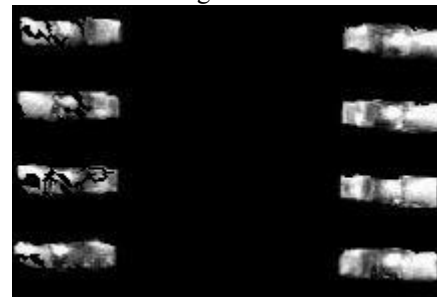


Fig.6 Pin segmentation on Wavelet pre-processed Canny edge-detected image.

VI. Conclusion

Based on the results the following inferences can be made. When wavelet pre-processing was not performed, canny edge detection, Fig.4 was found to be the most efficient method followed by Prewitt, Fig.3 and Sobel, Fig.2. When wavelet pre-processing was used, the results obtained are as shown in Fig. 6 which were more accurate than the results obtained without using wavelet pre-processing as in Fig. 2, 3 and 4. On using wavelet pre-processing the low frequency component of the image was removed and high frequency components were retained during reconstruction. The edges which comprises of high frequencies were efficiently detected. Thus the choice of using wavelet pre-processing made edge detection more efficient. Better and efficient extraction of IC pin information was achieved.

The IC manufacturing industry will benefit greatly from this approach. The number of man-hours will be greatly reduced and the results would be more accurate than any of the current methods. This method could be easily implemented using basic hardware.

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